

Interest Points and Corners

Read Szeliski 4.1

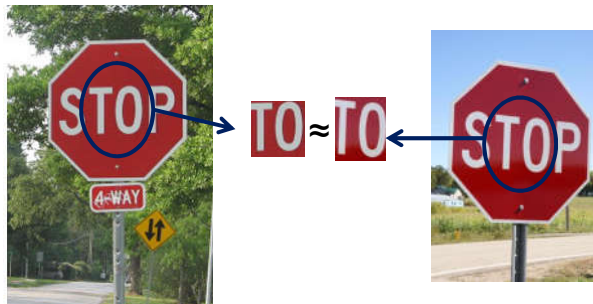
Computer Vision

James Hays

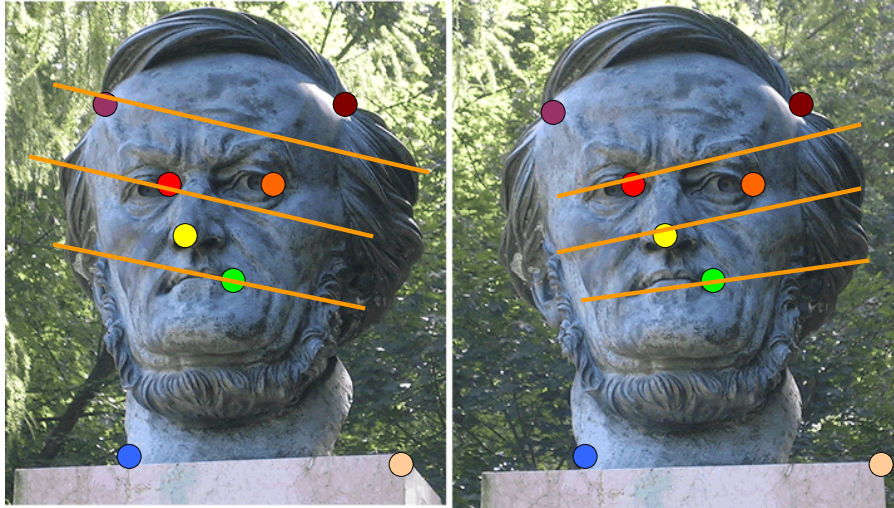
Slides from Rick Szeliski, Svetlana Lazebnik, Derek Hoiem and Grauman&Leibe 2008 AAAI Tutorial

Correspondence across views

- Correspondence: matching points, patches, edges, or regions across images



Example: estimating “fundamental matrix”
that corresponds two views



Slide from Silvio Savarese

Example: structure from motion



Applications

- Feature points are used for:
 - Image alignment
 - 3D reconstruction
 - Motion tracking
 - Robot navigation
 - Indexing and database retrieval
 - Object recognition

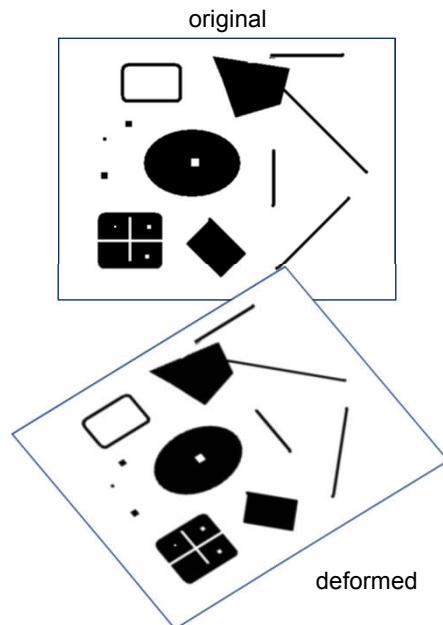


This class: interest points (continued) and local features

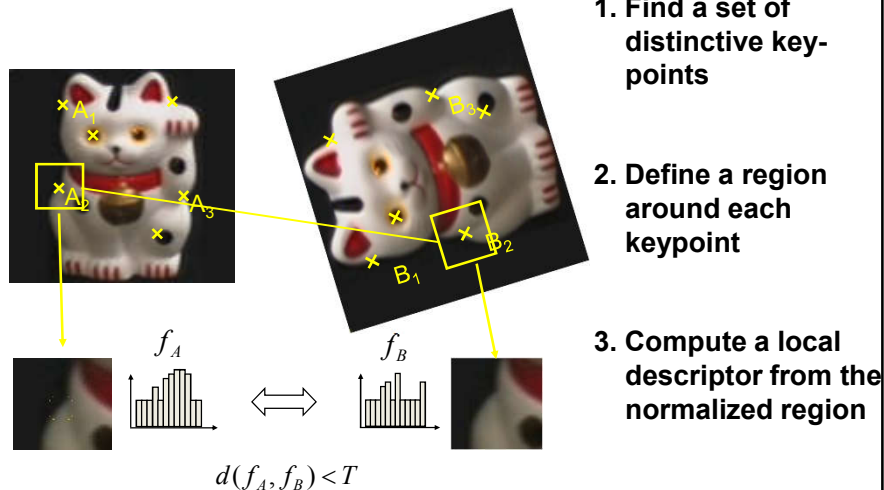
- Note: “interest points” = “keypoints”, also sometimes called “features”

This class: interest points

- Suppose you have to click on some point, go away and come back after I deform the image, and click on the same points again.
 - Which points would you choose?



Overview of Keypoint Matching



K. Grauman, B. Leibe

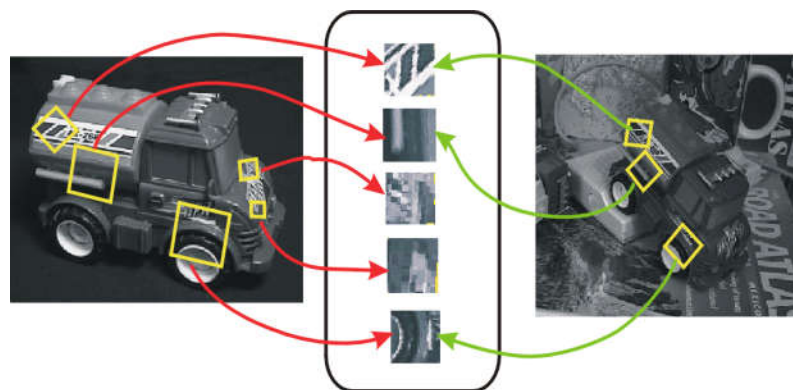
Goals for Keypoints



Detect points that are *repeatable* and *distinctive*

Invariant Local Features

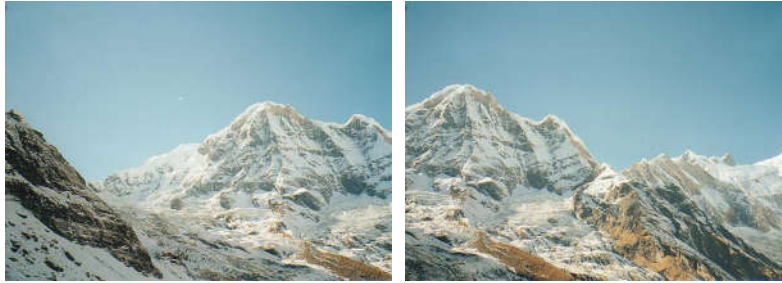
Image content is transformed into local feature coordinates that are invariant to translation, rotation, scale, and other imaging parameters



Features Descriptors

Why extract features?

- Motivation: panorama stitching
 - We have two images – how do we combine them?



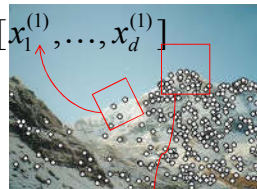
Local features: main components

1) Detection: Identify the interest points



2) Description: Extract vector feature descriptor surrounding each interest point.

$$\mathbf{x}_1 = [x_1^{(1)}, \dots, x_d^{(1)}]$$

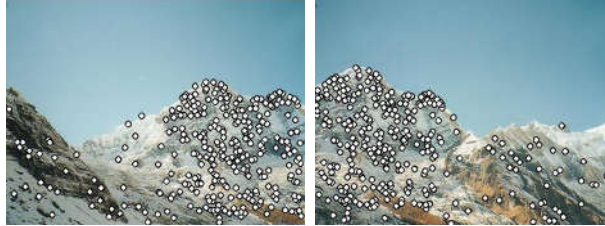


$$\mathbf{x}_2 = [x_1^{(2)}, \dots, x_d^{(2)}]$$

3) Matching: Determine correspondence between descriptors in two views



Characteristics of good features



- **Repeatability**
 - The same feature can be found in several images despite geometric and photometric transformations
- **Saliency**
 - Each feature is distinctive
- **Compactness and efficiency**
 - Many fewer features than image pixels
- **Locality**
 - A feature occupies a relatively small area of the image; robust to clutter and occlusion

Goal: interest operator repeatability

- We want to detect (at least some of) the same points in both images.

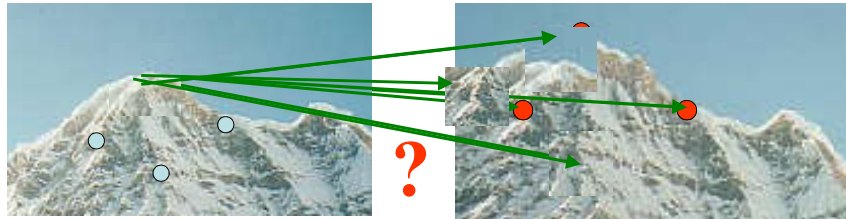


No chance to find true matches!

- Yet we have to be able to run the detection procedure *independently* per image.

Goal: descriptor distinctiveness

- We want to be able to reliably determine which point goes with which.



- Must provide some invariance to geometric and photometric differences between the two views.

Kristen Grauman

Local features: main components

- 1) Detection: Identify the interest points
- 2) Description: Extract vector feature descriptor surrounding each interest point.
- 3) Matching: Determine correspondence between descriptors in two views



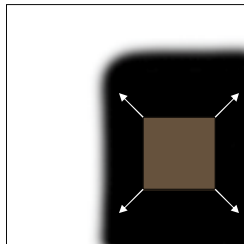
Many Existing Detectors Available

Hessian & Harris	[Beaudet '78], [Harris '88]
Laplacian, DoG	[Lindeberg '98], [Lowe 1999]
Harris-/Hessian-Laplace	[Mikolajczyk & Schmid '01]
Harris-/Hessian-Affine	[Mikolajczyk & Schmid '04]
EBR and IBR	[Tuytelaars & Van Gool '04]
MSER	[Matas '02]
Salient Regions	[Kadir & Brady '01]
Others...	

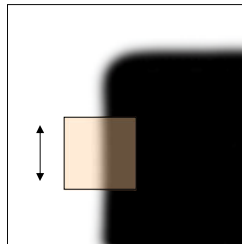
K. Grauman, B. Leibe

Corner Detection: Basic Idea

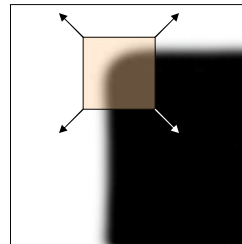
- We should easily recognize the point by looking through a small window
- Shifting a window in *any direction* should give a *large change* in intensity



“flat” region:
no change in
all directions



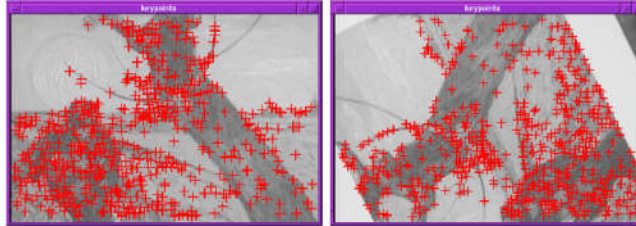
“edge”:
no change
along the edge
direction



“corner”:
significant
change in all
directions

Source: A. Efros

Finding Corners



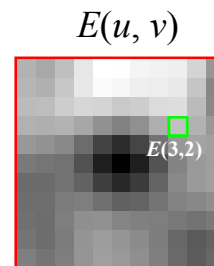
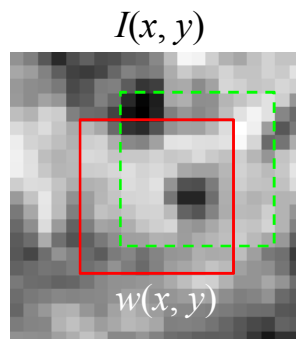
- Key property: in the region around a corner, image gradient has two or more dominant directions
- Corners are repeatable and distinctive

C.Harris and M.Stephens. ["A Combined Corner and Edge Detector."](#)
Proceedings of the 4th Alvey Vision Conference: pages 147--151.

Corner Detection: Mathematics

Change in appearance of window $w(x,y)$
for the shift $[u,v]$:

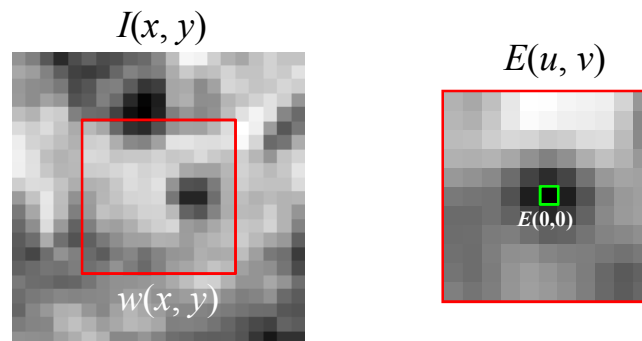
$$E(u, v) = \sum_{x,y} w(x, y) [I(x+u, y+v) - I(x, y)]^2$$



Corner Detection: Mathematics

Change in appearance of window $w(x,y)$
for the shift $[u,v]$:

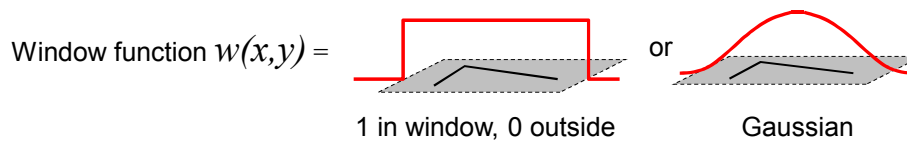
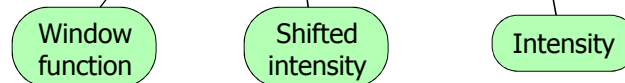
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Corner Detection: Mathematics

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Source: R. Szeliski

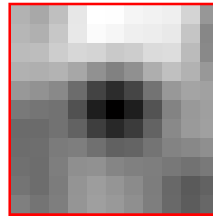
Corner Detection: Mathematics

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We want to find out how this function behaves for
small shifts

$E(u,v)$



Corner Detection: Mathematics

Change in appearance of window $w(x,y)$
for the shift $[u,v]$:

$$E(u,v) = \sum_{x,y} w(x,y) [I(x+u, y+v) - I(x,y)]^2$$

We want to find out how this function behaves for
small shifts

But this is very slow to compute naively.

$O(\text{window_width}^2 * \text{shift_range}^2 * \text{image_width}^2)$

$O(11^2 * 11^2 * 600^2) = 5.2$ billion of these
14.6 thousand per pixel in your image

Corner Detection: Mathematics

Change in appearance of window $w(x,y)$
for the shift $[u,v]$:

$$E(u,v) = \sum_{x,y} w(x,y) [I(x+u, y+v) - I(x,y)]^2$$

We want to find out how this function behaves for small shifts

Recall Taylor series expansion. A function f can be approximated at point a as

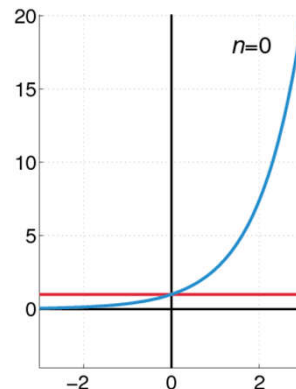
$$f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f'''(a)}{3!}(x-a)^3 + \dots$$

Recall: Taylor series expansion

A function f can be approximated as

$$f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f'''(a)}{3!}(x-a)^3 + \dots$$

Approximation of
 $f(x) = e^x$
centered at $f(0)$



Taylor Series for 2D Functions

$$f(x+u, y+v) = f(x, y) + uf_x(x, y) + vf_y(x, y) +$$

First partial derivatives

$$\frac{1}{2!} [u^2 f_{xx}(x, y) + uv f_{xy}(x, y) + v^2 f_{yy}(x, y)] +$$

Second partial derivatives

$$\frac{1}{3!} [u^3 f_{xxx}(x, y) + u^2 v f_{xxy}(x, y) + uv^2 f_{xyy}(x, y) + v^3 f_{yyy}(x, y)]$$

Third partial derivatives

+ ... (Higher order terms)

First order approx

$$f(x+u, y+v) \approx f(x, y) + uf_x(x, y) + vf_y(x, y)$$

Harris Corner Derivation

$$\sum [I(x+u, y+v) - I(x, y)]^2$$

$$\approx \sum [I(x, y) + uI_x + vI_y - I(x, y)]^2 \quad \text{First order approx}$$

$$= \sum u^2 I_x^2 + 2uv I_x I_y + v^2 I_y^2$$

$$= \sum [u \ v] \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} \quad \text{Rewrite as matrix equation}$$

$$= [u \ v] \left(\sum \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix} \right) \begin{bmatrix} u \\ v \end{bmatrix}$$

Harris Detector: Mathematics

For small shifts $[u, v]$ we have a *bilinear* approximation:

$$E(u, v) \cong [u, v] M \begin{bmatrix} u \\ v \end{bmatrix}$$

where M is a 2×2 matrix computed from image derivatives:

$$M = \sum_{x,y} w(x, y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

Windowing function - computing a weighted sum (simplest case, $w=1$)

Note: these are just products of components of the gradient, I_x, I_y

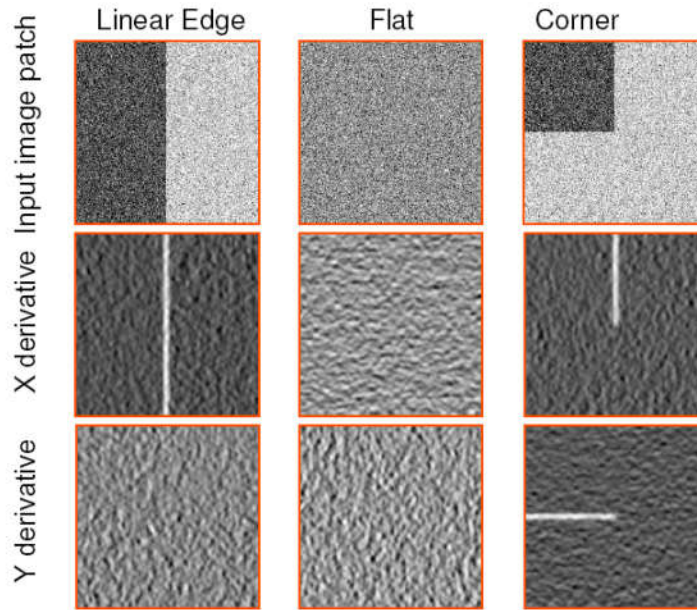
Intuitive Way to Understand Harris

Treat gradient vectors as a set of (dx, dy) points with a center of mass defined as being at $(0,0)$.

Fit an ellipse to that set of points via scatter matrix

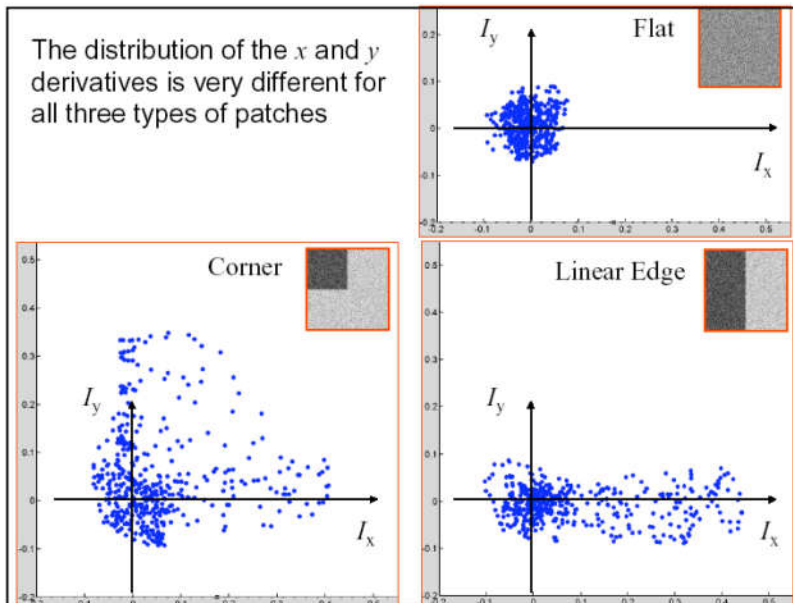
Analyze ellipse parameters for varying cases...

Example: Cases and 2D Derivatives

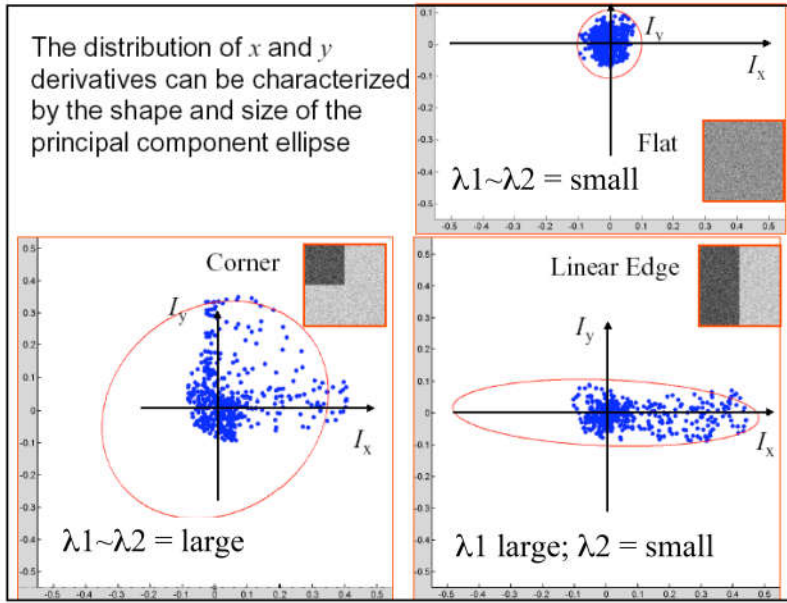


Plotting Derivatives as 2D Points

The distribution of the x and y derivatives is very different for all three types of patches



Fitting Ellipse to each Set of Points



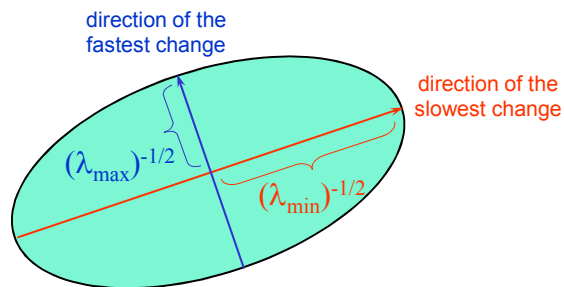
Interpreting the second moment matrix

Consider a horizontal “slice” of $E(u, v)$: $[u \ v] M \begin{bmatrix} u \\ v \end{bmatrix} = \text{const}$

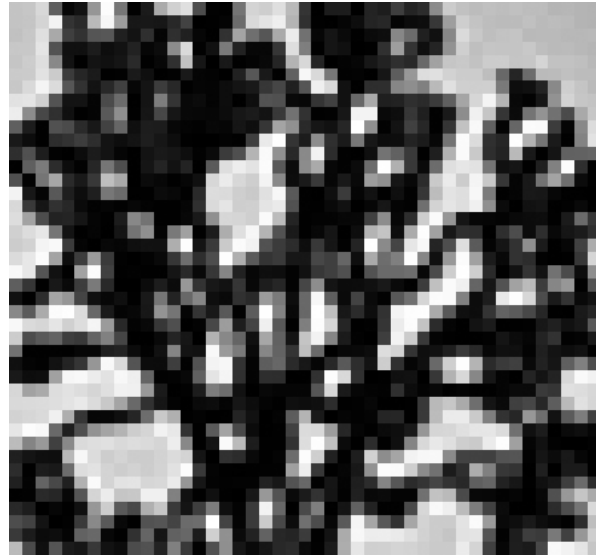
This is the equation of an ellipse.

Diagonalization of M : $M = R^{-1} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} R$

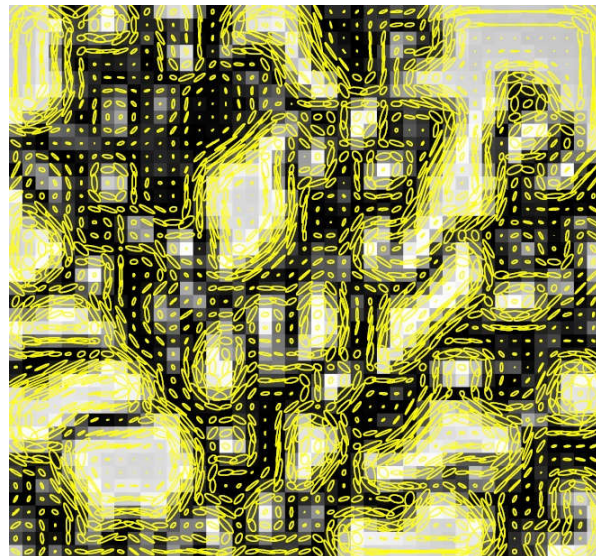
The axis lengths of the ellipse are determined by the eigenvalues and the orientation is determined by R



Visualization of second moment matrices

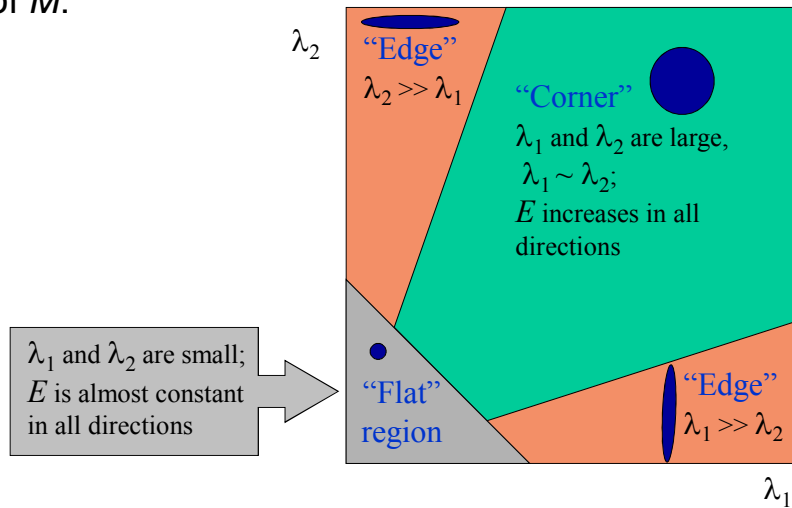


Visualization of second moment matrices



Interpreting the eigenvalues

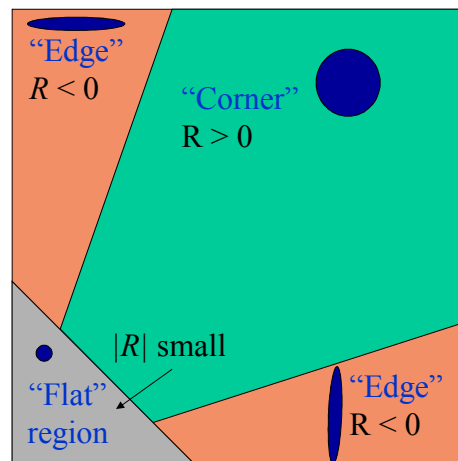
Classification of image points using eigenvalues of M :



Corner response function

$$R = \det(M) - \alpha \text{trace}(M)^2 = \lambda_1 \lambda_2 - \alpha (\lambda_1 + \lambda_2)^2$$

α : constant (0.04 to 0.06)



Harris corner detector

- 1) Compute M matrix for each image window to get their *cornerness* scores.
- 2) Find points whose surrounding window gave large corner response ($f >$ threshold)
- 3) Take the points of local maxima, i.e., perform non-maximum suppression

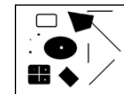
C.Harris and M.Stephens. "[A Combined Corner and Edge Detector.](#)"
Proceedings of the 4th Alvey Vision Conference: pages 147—151, 1988.

Harris Detector [Harris88]

- Second moment matrix

$$\mu(\sigma_I, \sigma_D) = g(\sigma_I) * \begin{bmatrix} I_x^2(\sigma_D) & I_x I_y(\sigma_D) \\ I_x I_y(\sigma_D) & I_y^2(\sigma_D) \end{bmatrix}$$

1. Image derivatives
 (optionally, blur first)



$$\det M = \lambda_1 \lambda_2$$

$$\text{trace } M = \lambda_1 + \lambda_2$$

2. Square of derivatives



3. Gaussian filter $g(\sigma)$



4. Cornerness function – both eigenvalues are strong

$$\text{har} = \det[\mu(\sigma_I, \sigma_D)] - \alpha [\text{trace}(\mu(\sigma_I, \sigma_D))]^2 =$$

$$g(I_x^2)g(I_y^2) - [g(I_x I_y)]^2 - \alpha [g(I_x^2) + g(I_y^2)]^2$$

5. Non-maxima suppression

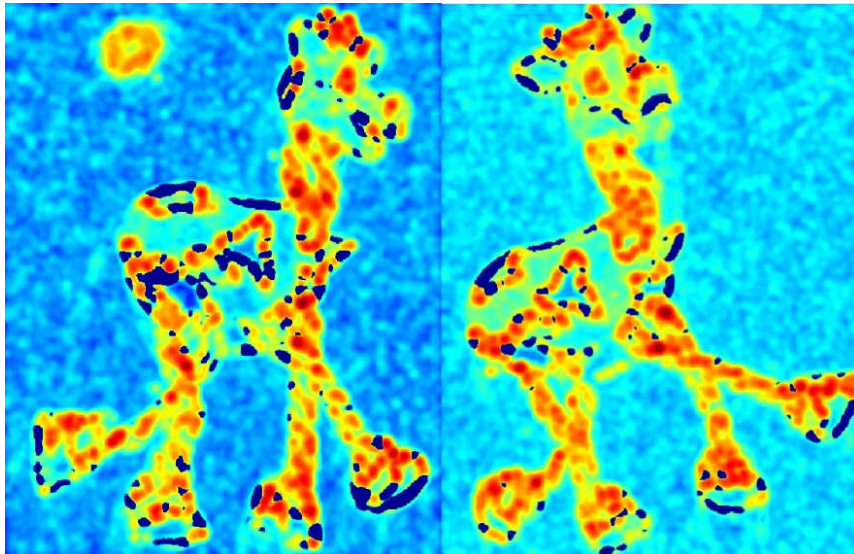


Harris Detector: Steps



Harris Detector: Steps

Compute corner response R



Harris Detector: Steps

Find points with large corner response: $R > \text{threshold}$



Harris Detector: Steps

Take only the points of local maxima of R



Harris Detector: Steps



Invariance and covariance

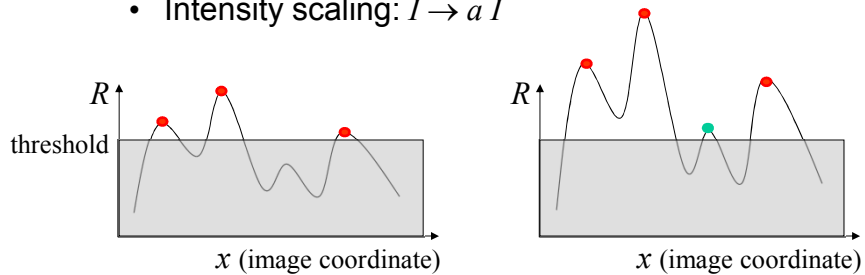
- We want corner locations to be *invariant* to photometric transformations and *covariant* to geometric transformations
 - **Invariance:** image is transformed and corner locations do not change
 - **Covariance:** if we have two transformed versions of the same image, features should be detected in corresponding locations



Affine intensity change

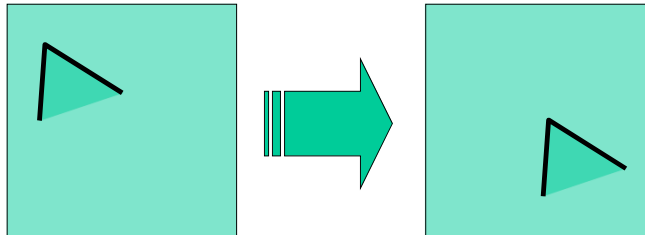

$$I \rightarrow a I + b$$

- Only derivatives are used => invariance to intensity shift $I \rightarrow I + b$
- Intensity scaling: $I \rightarrow a I$



Partially invariant to affine intensity change

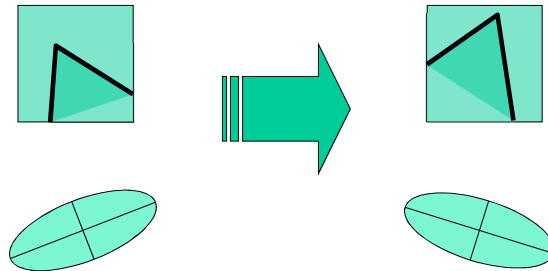
Image translation



- Derivatives and window function are shift-invariant

Corner location is covariant w.r.t. translation

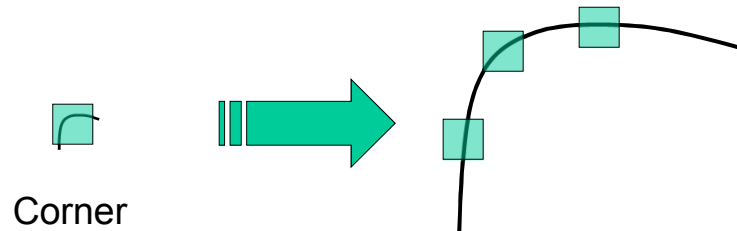
Image rotation



Second moment ellipse rotates but its shape (i.e. eigenvalues) remains the same

Corner location is covariant w.r.t. rotation

Scaling

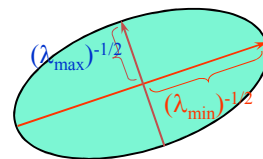
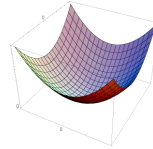
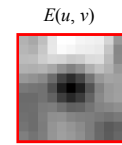


All points will be classified as edges

Corner location is not covariant to scaling!

Review: Harris corner detector

- Approximate distinctiveness by local auto-correlation.
- Approximate local auto-correlation by second moment matrix
- Quantify distinctiveness (or cornerness) as function of the eigenvalues of the second moment matrix.
- But we don't actually need to compute the eigenvalues by using the determinant and trace of the second moment matrix.



- Video chess <https://youtu.be/vkWdzWeRfC4>

So far: can localize in x-y, but not scale



Automatic Scale Selection



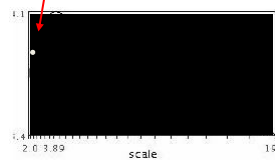
$$f(I_{i..j_m}(x, \sigma)) = f(I_{i..j_m}(x', \sigma'))$$

How to find corresponding patch sizes?

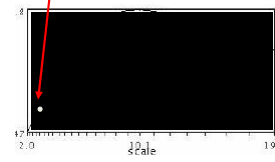
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Automatic Scale Selection

- Function responses for increasing scale (scale signature)



$f(I_{i..j_m}(x, \sigma))$

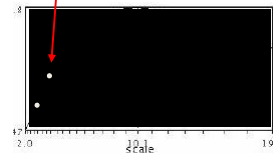
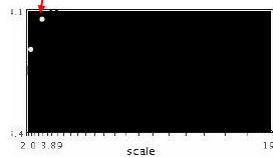


$f(I_{i..j_m}(x', \sigma))$

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Automatic Scale Selection

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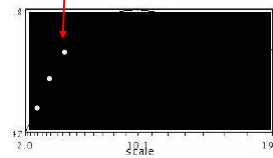
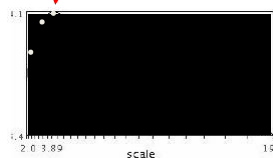
$$f(I_{i..j_m}(x, \sigma))$$

$$f(I_{i..j_m}(x', \sigma))$$

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Automatic Scale Selection

- Function responses for increasing scale (scale signature)



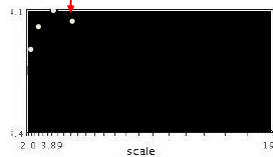
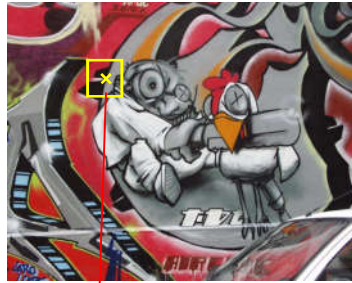
$$f(I_{i..j_m}(x, \sigma))$$

$$f(I_{i..j_m}(x', \sigma))$$

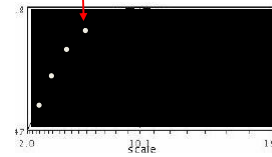
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$$f(I_{i..j_m}(x, \sigma))$$

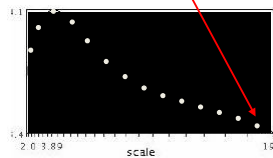


$$f(I_{i..j_m}(x', \sigma))$$

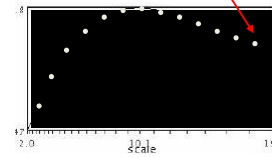
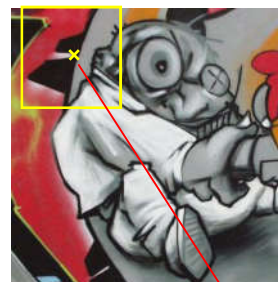
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Automatic Scale Selection

- Function responses for increasing scale (scale signature)



$$f(I_{i..j_m}(x, \sigma))$$

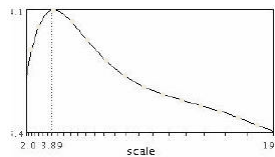
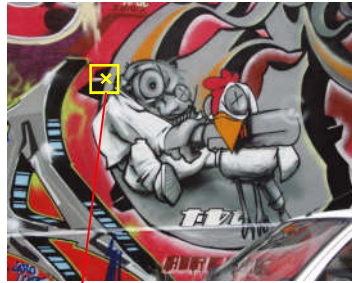


$$f(I_{i..j_m}(x', \sigma))$$

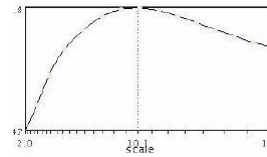
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Automatic Scale Selection

- Function responses for increasing scale (scale signature)



$$f(I_{i_1...i_m}(x, \sigma))$$

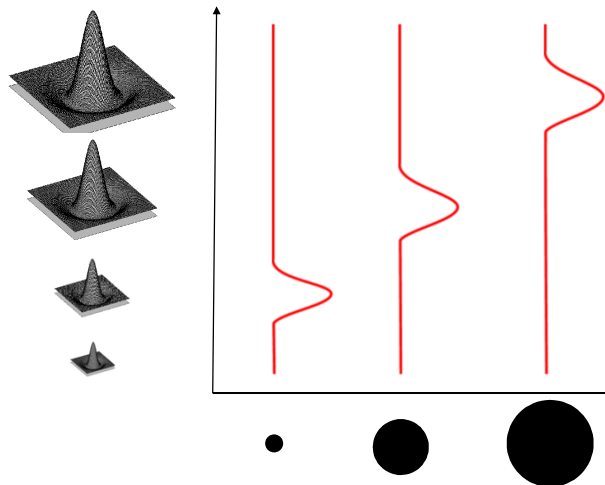


$$f(I_{i_1...i_m}(x', \sigma'))$$

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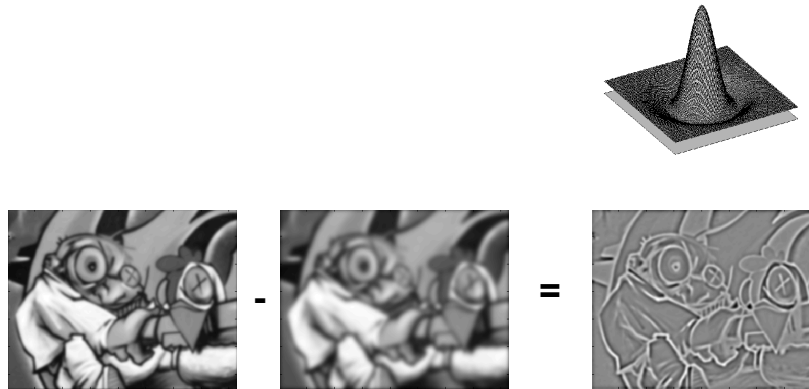
What Is A Useful Signature Function?

- Difference-of-Gaussian = "blob" detector



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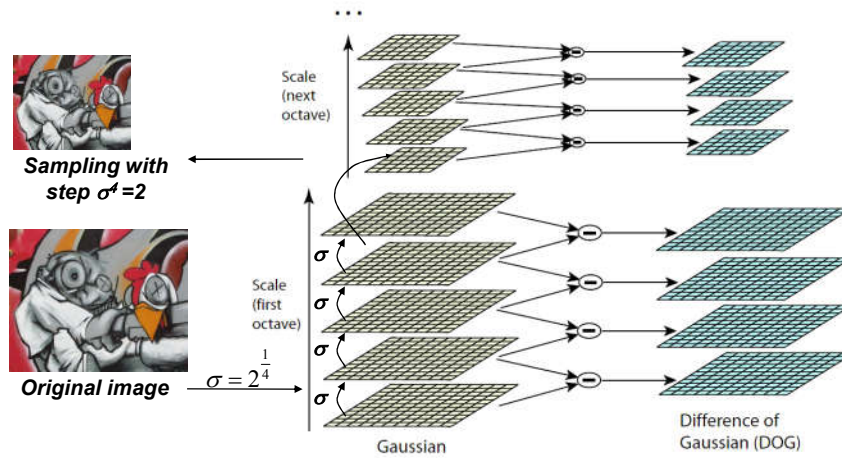
Difference-of-Gaussian (DoG)



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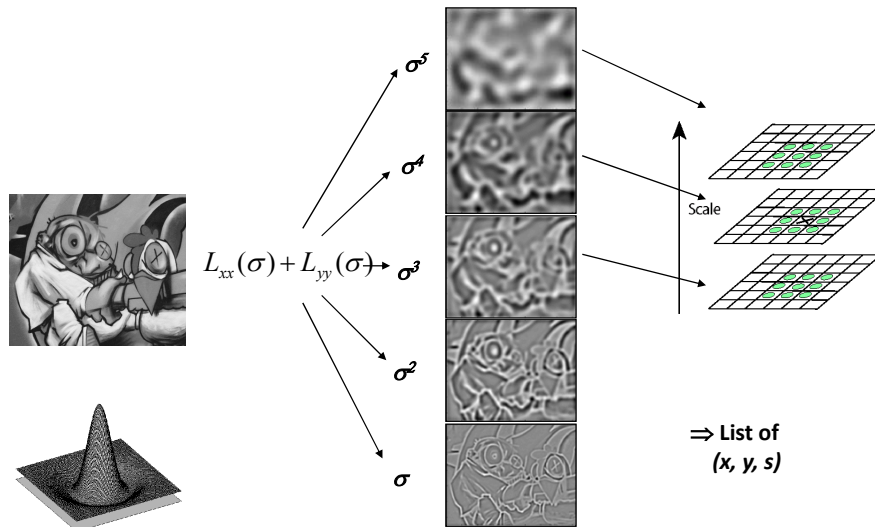
DoG – Efficient Computation

- Computation in Gaussian scale pyramid



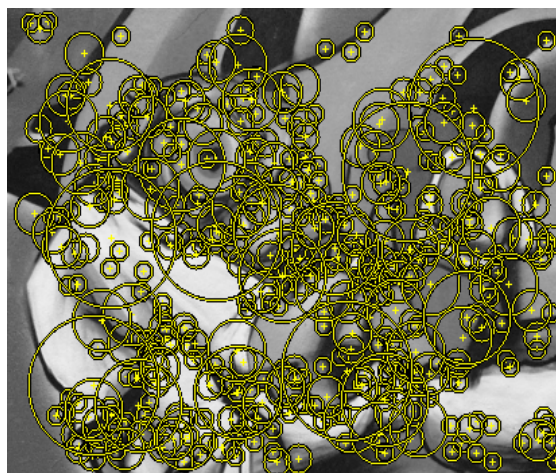
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Find local maxima in position-scale space of Difference-of-Gaussian



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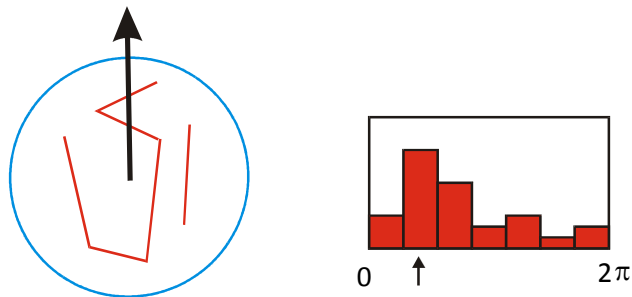
Results: Difference-of-Gaussian



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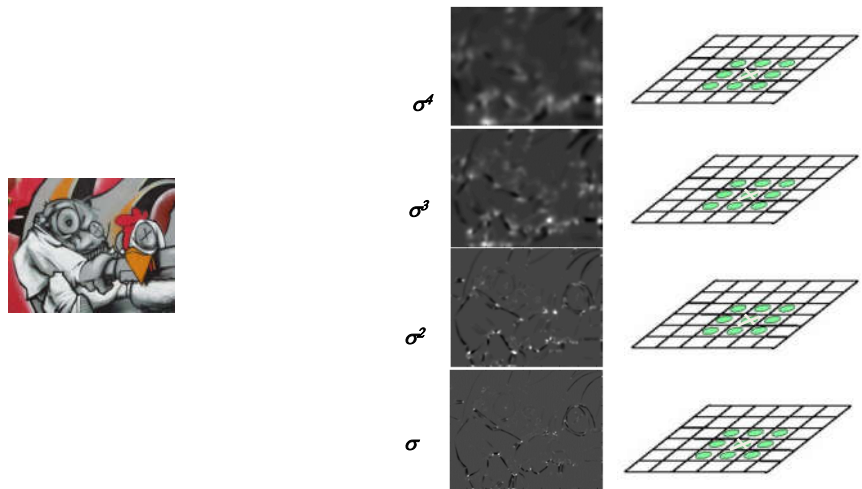
Orientation Normalization

- Compute orientation histogram [Lowe, SIFT, 1999]
- Select dominant orientation
- Normalize: rotate to fixed orientation



Harris-Laplace [Mikolajczyk '01]

1. Initialization: Multiscale Harris corner detection

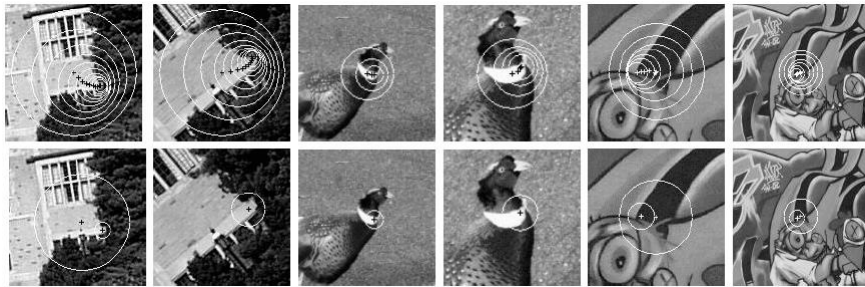


Computing Harris function Detecting local maxima

Harris-Laplace [Mikolajczyk '01]

1. Initialization: Multiscale Harris corner detection
2. Scale selection based on Laplacian
(same procedure with Hessian \Rightarrow Hessian-Laplace)

Harris points

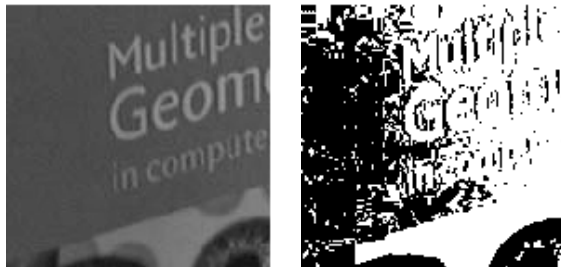


Harris-Laplace points

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Maximally Stable Extremal Regions [Matas '02]

- Based on Watershed segmentation algorithm
- Select regions that stay stable over a large parameter range



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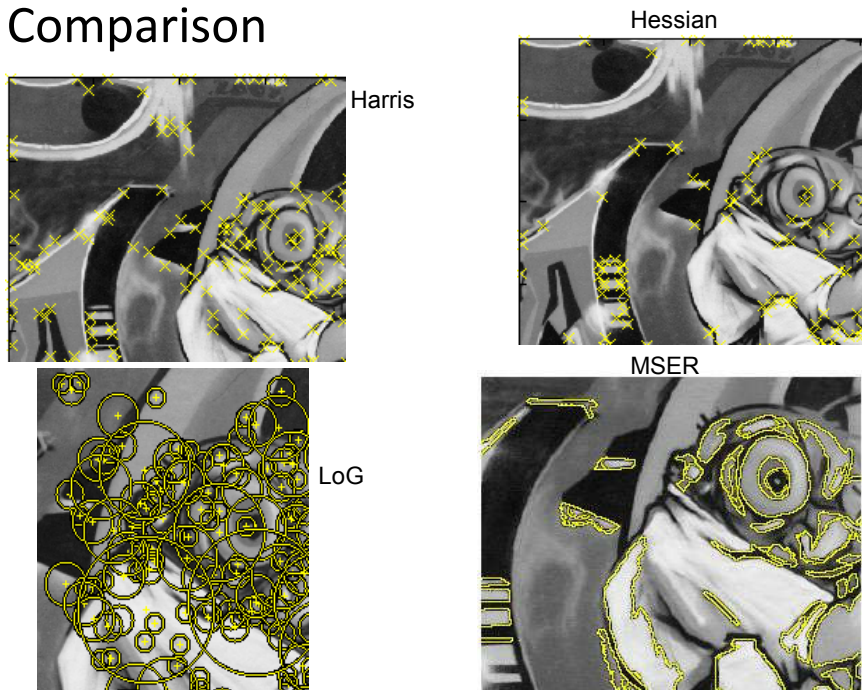
Example Results: MSER



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B. Le

Comparison



Available at a web site near you...

- For most local feature detectors, executables are available online:
 - <http://www.robots.ox.ac.uk/~vgg/research/affine>
 - <http://www.cs.ubc.ca/~lowe/keypoints/>
 - <http://www.vision.ee.ethz.ch/~surf>